



## Series SX502

Alphanumeric large size displays  
with Ethernet/IP interface

Operating instructions

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## 2 Legal note

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This operation manual has been prepared with the utmost care. However, we do not accept any liability for possible errors. We always appreciate your suggestions for improvement, corrections, comments and proposals. Please contact us: [editing@siebert-group.com](mailto:editing@siebert-group.com)

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### 3 Safety precautions

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Bus errors may result in personal injury or material damage. Therefore it must be noted that the reset of the display with command \$0 and activation of the menu may cause a bus error.

#### Important information

Read these operating instructions before starting the unit. They provide you with important information on the use, safety and maintenance of the units. This helps you to protect yourself and prevent damage to the unit.



Information intended to help you to avoid death, bodily harm or considerable damage to property is highlighted by the warning triangle shown here; it is imperative that this information be properly heeded.

The operating instructions are intended for trained professional electricians familiar with the safety standards of electrical technology and industrial electronics.

Store these operating instructions in an appropriate place.

The manufacturer is not liable if the information in these operating instructions is not complied with.

#### Safety



Components inside the units are energized with electricity during operation. For this reason, mounting and maintenance work may only be performed by professionally-trained personnel while observing the corresponding safety regulations.

The repair and replacement of components and modules may only be carried out by the manufacturer for safety reasons and due to the required compliance with the documented unit properties.

The units do not have a power switch. They are operative as soon as the operating voltage is applied.

#### Intended use

The units are intended for use in industrial environments. They may only be operated within the limit values stipulated by the technical data.

When configuring, installing, maintaining and testing the units, the safety and accident-prevention regulations relevant to use in each individual case must be complied with.

Trouble-free, safe operation of the units requires proper transport, storage, installation, mounting and careful operation and maintenance of the units.

#### Mounting and installation

The attachment options for the units were conceived in such a way as to ensure safe, reliable mounting.



The user must ensure that the attachment hardware, the unit carrier and the anchoring at the unit carrier are sufficient to securely support the unit under the given surrounding conditions.

The units are to be mounted in such a way that they can be opened up while mounted. Sufficient space for the cables must be available in the unit near the cable entries.

Sufficient space is to be kept clear around the units to ensure air circulation and to prevent the build-up of heat resulting from use. The relevant information must be heeded in the case of units ventilated by other means.



When the housing fasteners are opened, the front frame of the housing hinges out upward or downward (depending on the unit version) automatically.

## Grounding

All devices are equipped with a metal housing. They comply with safety class I and require a protective earth connection. The connecting cable for the operating voltage must contain a protective earth wire of a sufficient cross section (DIN VDE 0106 part 1, DIN VDE 0411 part 1).

## EMC measures

The devices comply with the current EU Directive (EMC Directive) and provide the required interference immunity. Observe the following when connecting the operating voltage and data cables:

Use shielded data cables.

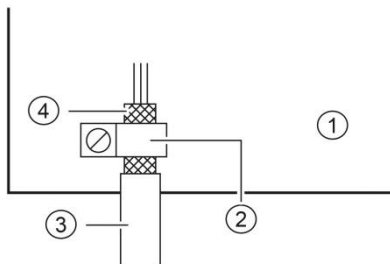
The data and operating voltage cables must be laid separately. They may not be laid together with heavy-current cables or other interference-producing cables.

The cable thickness must be properly assessed (DIN VDE 0100 Part 540).

The cable lengths inside the units are to be kept as short as possible to prevent interference. This applies especially to unshielded operating voltage cables. Shielded cables are also to be kept short due to any interference which might be emitted by the shielding.

Neither excessively long cables nor cable loops may be placed inside the units.

The connection of the cable shielding to the functional ground (PE) must be as short and low-impedance as possible. It should be made directly to the mounting plate over a large area with a conductive clip:



- |                  |                    |
|------------------|--------------------|
| ① mounting plate | ② conductive clamp |
| ③ data lines     | ④ cable shielding  |

The cable shielding is to be connected at both cable ends. If equipotential bonding currents are expected due to the cable arrangement, electrical isolation is to be performed on one side. In this case, capacitive connection (approx.  $0.1\mu\text{F}/600\text{ V AC}$ ) of the shielding on the isolated side must occur.

## Disposal

Units or unit parts which are no longer needed are to be disposed of in accordance with the regulations in effect in your country.



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## 4 Unit description

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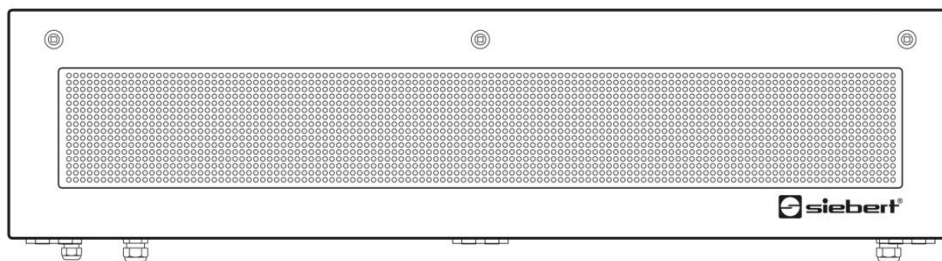
### Model designation

This manual applies to units with the following model designation (x = the 'x's in the model designation indicate the size and design of the units see Chapter 14):

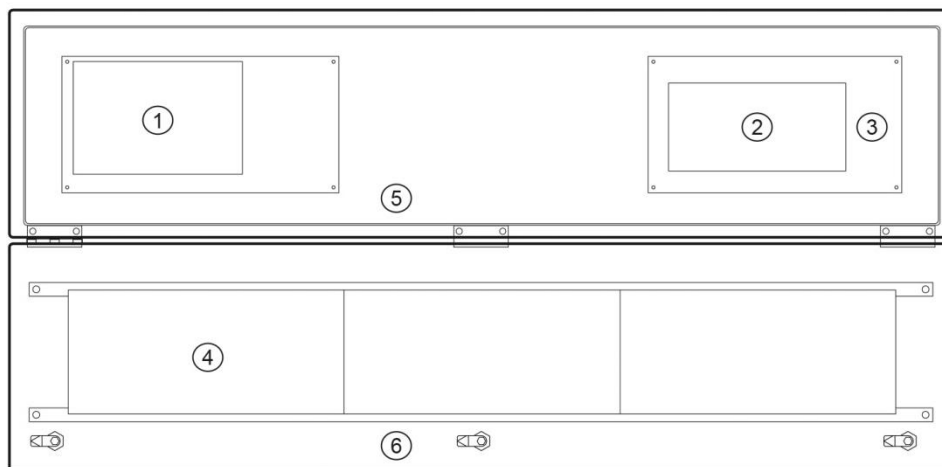
SX502-xxx/xx/xx-xxx/xx- YE

### Unit construction

The following figure shows model type SX502-220/05/xx-xxx/xx-xx as example for the other model types. The front frame of the housing is locked with quick-action releases. When opening the unit the front frame hinges downward (exceptions to this are SX502-640/05/xx-xxx/xx-xx and SX502-840/05/xx-xxx/xx-xx: which open upward supported by gas-pressure springs).



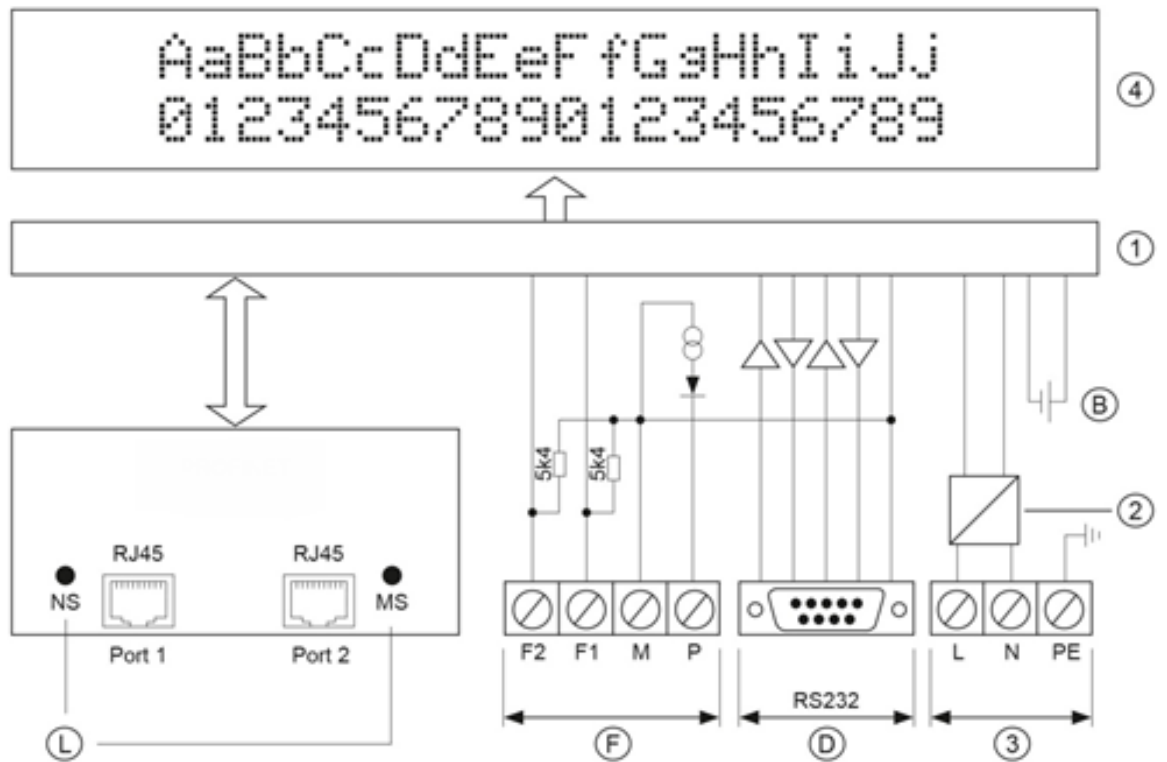
The following figure shows the unit when open.



- |                           |                         |                                   |
|---------------------------|-------------------------|-----------------------------------|
| ① Central Processing Unit | ② Power supply unit     | ③ Connector plug for power supply |
| ④ Matrix modules          | ⑤ Lower housing section | ⑥ Housing front frame             |

Units with double-sided display show the same information on the front and on the rear side.

Principle circuit diagram



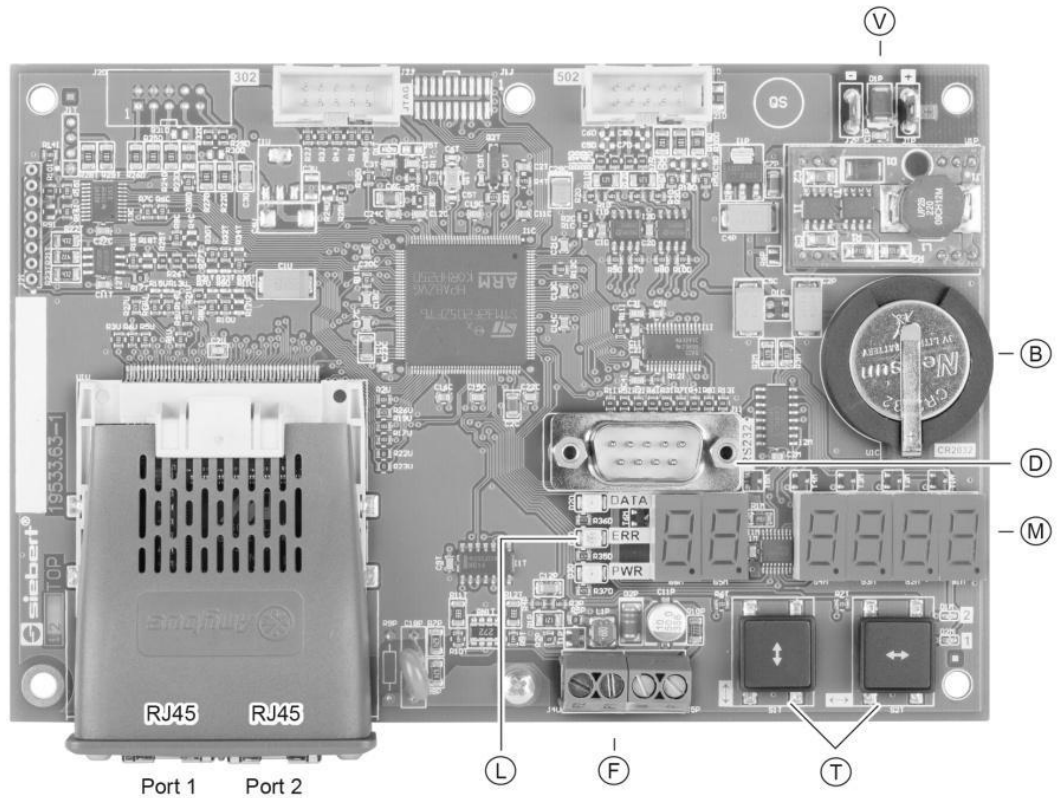
- ① Central Processing Unit
- ④ Display
- ⓕ Function input

- ② Power supply unit
- Ⓑ Battery
- Ⓛ Status indicato

- ③ Power supply
- ⓓ Sub D connector – serial interface

## Central Processing Unit

The following figure shows the Central Processing Unit, located in the lower part of the housing.



- Ⓑ Battery
- Ⓓ Sub D connector – Serial interface
- Ⓕ Function input
- Ⓕ Status indicators
- Ⓜ Menu display
- Ⓣ Menu button
- Ⓥ Power supply

## Ethernet/IP interface

The Ethernet/IP interface is located on the RJ45 socket of the Ethernet/IP coupling.

The units have an Ethernet switch with 2 ports. Connection can be made via Port1 or Port2.

The EDS data file is included on disk in delivery.

## Serial Interface

The interface RS232 is determined for programming the device using a PC, for example for loading static texts in the text memory and for installing character sets by means of the PC tools 'DisplayManager' and 'FontManager' provided on data carrier.

The interface RS232 is located, on the sub D connector of the control computer. It has the following assignment:

| Pin    | 1 | 2   | 3   | 4 | 5   | 6 | 7   | 8   | 9 |
|--------|---|-----|-----|---|-----|---|-----|-----|---|
| Signal | – | RxD | TxD | – | COM | – | RTS | CTS | – |

The PC connection is established using a standard null-modem cable.

The parameters of the interface are as follows: 9600 bauds, 8 data bits, no parity, 1 stop bit, RTS/CTS handshake, CR/LF protocol, no addressing.

## Function inputs

The function inputs are located on the screw-type terminal strip of the control computer. They allow reduction in brightness and flashing of the display, independently of commands via the fieldbus interface.

## Menu display

The parameterization of the units is carried out in a menu of the menu display:

In normal operation, the following status messages can appear in the menu display:

-- ----           The display is waiting for new data  
 0n I nE           Data are received at the interface  
 dRE#           The unit detects a telegram ending

In the operation mode 'Quick call of static texts' the currently valid command is shown as hexadecimal number.

During the start-up on Ethernet/IP the following status messages may appear on the menu display:

n0 IP           The display was not assigned with an IP address yet

In programming mode the following status messages can appear on the menu display:

L0#d           Static texts are loaded in the text memory  
 rERd           Static texts are read out from the text memory

During the start-up or in case of error further messages, which are of internal nature, appear.

## Status indicators

The status indicators (LEDs) of the control computer and the Ethernet/IP coupling have the following meaning:

LEDs (L) see fig. control computer:

DATA           Data transmission in progress  
 ERR           False command  
 PWR           Internal meaning

LED NS: on the left, next to the RJ45 socket of port 1:

|                 |             |   |
|-----------------|-------------|---|
| Off             | Offline     | IP address not allocated                |
| Green           | Online      | One or more connections established     |
| Green, flashing | Online      | No connection established               |
| Red             | Fatal error | IP address allocated more than once     |
| Red, flashing   | Timeout     | Time-out for one or several connections |

LED MS: on the right next to the RJ45 socket of Port 2:

|                 |                 |  |
|-----------------|-----------------|--|
| Off             | Offline         | No power supply                            |
| Green           | Configuration   | Scanner in run state                       |
| Green, flashing | Configuration   | Module not configured or scanner Idle mode |
| Red             | Exception error | Module in state 'EXCEPTION'                |
| Red, flashing   | Error           | Correctable error                          |

### **Battery**

The lithium battery (type CR2032) provides a power reserve for the real-time clock. It is located in a battery holder and should be replaced after three years.

### **Power supply**

The screw-type terminals for the power supply are located on the power supply unit in the bottom section of the housing. They have the following designations:

|   |             |
|---|-------------|
| Devices for a power supply 115 V AC or 230 V AC | L, N and PE |
| Devices for a power supply 24 V DC              | +, – and PE |

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## 5 Character display

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### LED matrix

The characters are displayed on an LED matrix. A matrix module is 16 LED dots (pixels) high and, depending on the unit version, the following number of pixels wide:

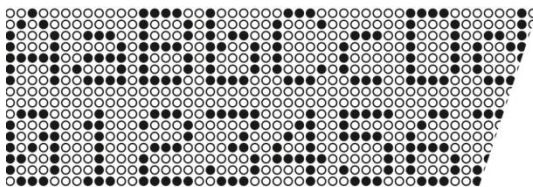
|  |            |
|--|------------|
| Unit versions SX502-x20/xx/xx-xxx/xx-xx: | 120 pixels |
| Unit versions SX502-x40/xx/xx-xxx/xx-xx: | 240 pixels |

### Character display

The units feature several different character sets, which will be elaborated on later. The following explanation is based on the Acala 7 character set.

With this character set, the character width is five pixels and the space between characters is one pixel. Units with a 120 pixel-wide matrix can therefore display 20 characters on a line and units with a 240 pixel-wide matrix can display 40 characters on a line.

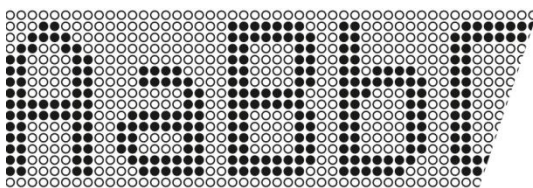
The character height is seven pixels. Thus two lines of seven pixel-high characters with a space between lines of two pixels can be displayed on a 16 pixel-high matrix module.



This means that two lines of 20 characters each can be displayed on a 120 x 16 pixel matrix and two lines of 40 characters each can be displayed on a 240 x 16 pixel matrix.

If the entire height of the matrix is used, characters with twice the character height, i.e. 14 pixels, can be displayed. The Acala 14 condensed character set, for example, is available for this. It uses a height of 14 pixels out of the 16 pixels available in the matrix.

With this character set, the character width is eight pixels and the space between characters is two pixels. Ten pixels are thus required for the width of each character. According to this, units with a 120 pixel-wide matrix can therefore display one line with 12 characters and units with a 240 pixel-wide matrix can display one line with 24 characters.



## Character sets

The following pictured character sets are available. They differ in character height (seven, 14 or 16 pixels) and in character width (normal, extended or condensed).

The number of characters (number of lines x number of characters per line) which can be displayed on a 120 x 16 and 240 x 16 pixel matrix for each character set is noted in the table.

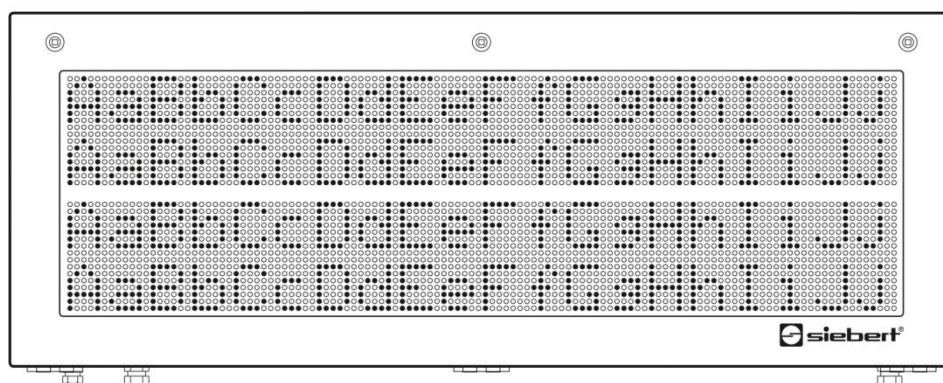
| Character set      | Character display                            | 120 x 16 pixels | 240 x 16 pixels |
|--------------------|--|-----------------|-----------------|
| Acala 7            | AaBbCcDdEeFfGgHhIiJj<br>AaBbCcDdEeFfGgHhIiJj | 2 x 20          | 2 x 40          |
| Acala 7 extended   | AaBbCcDdEeEe<br>AaBbCcDdEeEe                 | 2 x 10          | 2 x 20          |
| Acala 14 condensed | AaBbCcDdEeFf                                 | 1 x 12          | 1 x 24          |
| Acala 14           | AaBbCcDdEe                                   | 1 x 10          | 1 x 20          |
| Acala 14 extended  | AaBcDd                                       | 1 x 6           | 1 x 12          |
| Acala 16 condensed | AaBbCcDdEeFf                                 | 1 x 12          | 1 x 24          |
| Acala 16           | AaBbCcDdEe                                   | 1 x 10          | 1 x 20          |
| Acala 16 extended  | AaBbCc                                       | 1 x 6           | 1 x 12          |

The PC tool 'FontManager' that can also be found on the included data carrier is used for installing character sets, for creating user-defined character sets, for saving character sets on data carriers and for restoring the installed character sets.

## Multi-line units

To display texts containing more characters than can be displayed with a 120 x 16 or 240 x 16 pixel matrix we offer unit versions with a suitable number of matrix modules arranged vertically.

The following figure shows unit version SX502-420/05/xx-xxx/xx-xx with two vertically arranged 120 x 16 pixel matrix modules as an example. Character set Acala 7 allows 4 x 20 characters to be displayed, and 2 x 12 characters can be displayed with the character set Acala 14 condensed.



The physical distance between the matrix modules corresponds to a height of two pixels. Thus the distance between the first and second lines is the same as between the second and third lines.

The SX502 series also includes units with three or four vertically arranged matrix modules. They can display six or eight lines with the Acala 7 character set and three or four lines with the Acala 14 condensed character set.

## Character height

The actual character height depends on the height of a character in pixels and the size of the pixel diameter and spacing.

The SX502-xxx/03/xx-xxx/xx-xx unit versions have a pixel diameter of approx. 3 mm and a pixel spacing of approx. 4.7 mm.

The SX502-xxx/05/xx-xxx/xx-xx unit versions have a pixel diameter of approx. 5 mm and a pixel spacing of approx. 7.6 mm.

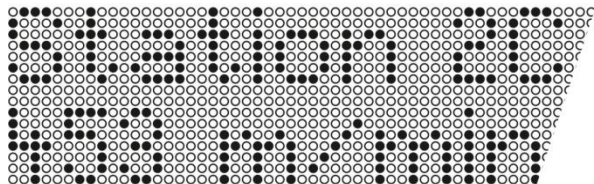
This results in the following actual character heights for the character sets, depending on the unit version:

| Character set      | SX502-xxx/03/xx-xxx/xx-xx | SX502-xxx/05/xx-xxx/xx-xx |
|--------------------|---------------------------|---------------------------|
| Acala 7            | approx. 33 mm             | approx. 50 mm             |
| Acala 7 extended   | approx. 33 mm             | approx. 50 mm             |
| Acala 14 condensed | approx. 66 mm             | approx. 100 mm            |
| Acala 14           | approx. 66 mm             | approx. 100 mm            |
| Acala 14 extended  | approx. 66 mm             | approx. 100 mm            |
| Acala 16 condensed | approx. 75 mm             | approx. 120 mm            |
| Acala 16           | approx. 75 mm             | approx. 120 mm            |
| Acala 16 extended  | approx. 75 mm             | approx. 120 mm            |

## Proportional lettering

The previously described character sets display the characters in non-proportional lettering (monospace font). The same number of pixels is available for the width of each character.

Character sets Acala 7 P and Acala 14 P, which display the characters in proportional lettering, are included on data carrier. Each character uses the width it requires visually.



## LED color

The unit versions SX502-xxx/xx/xR-xxx/xx-xx have a display with red LED color. The LED color cannot be changed (monochrome display).

The unit versions SX502-xxx/xx/xM-xxx/xx-xx have a display whose LED color can be switched between red, green and orange.



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## **6 Configuration**

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### **MAC address**

The MAC address of the unit can be found on the Ethernet/IP coupling of the control computer (see label). It is needed for commissioning and should be written down before the unit is mounted on an inaccessible location.

### **EDS data file**

After importing the EDS data file the device is shown in the hardware-catalog.

### **Configuration**

The configuration is dependent on the operating mode selected in menu item 1 (see Chapter 11).

---

## **7 Text types**

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The units can display dynamic and static texts.

Dynamic texts can be changed while the unit is running. They are generated from within the process and have modifiable contents.

Static texts cannot be changed while the unit is running. They are compiled using the PC tool 'Display Manager' included on data carrier and are loaded in the text memory. After that, they can be opened via their text number.

---

## 8 Operating mode 'Quick call of static texts'

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If the units are used exclusively for the display of static texts (e.g. static fault message texts) and if no variables must be shown in the texts, the static texts can be called up directly.

### Operating mode

In menu item 1 the setting *SLE* is to select (see Chapter 11).

### Input-/Output data bytes

The number of output data bytes is fixed on two.

### Configuration inside IO controller

For this mode the EDS file <Hexadezimalzahl>\_static.eds is included in delivery on data carrier.  
(Hexadezimalzahl = hexadecimal number)

### Data format

To call a static text 2 bytes are sent to the display which receive the text number as 12-bit integer value and four formatting bits (brightness, blinking, blanking, display test).

| Byte 0 (MSB) |   |   |   |   |   |   |   | Byte 1 (LSB)               |                 |                |                |                |                |                |                |                |   |                |                |   |   |
|--------------|---|---|---|---|---|---|---|----------------------------|-----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---|----------------|----------------|---|---|
| 7            | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7                          | 6               | 5              | 4              | 3              | 2              | 1              | 0              |                |   |                |                |   |   |
| :            | : | : | : | : | : | : | : | 2 <sup>11</sup>            | 2 <sup>10</sup> | 2 <sup>9</sup> | 2 <sup>8</sup> | 2 <sup>7</sup> | 2 <sup>6</sup> | 2 <sup>5</sup> | 2 <sup>4</sup> | 2 <sup>3</sup> | 2 <sup>2</sup>  | 2 <sup>1</sup> | 2 <sup>0</sup> |   |   |
| :            | : | : | : | : | : | : | : | Fixed text number 0...4095 |                 |                |                |                |                |                |                | :              | :   | :              | :              |   |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | :              | :   | :              | :              |   |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 0              | Normal brightness                                     |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 1              | Reduced brightness                                    |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | :              | :   | :              | :              | : | : |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 0              | Flashing off  |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 1              | Flashing on   |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | :              | :   | :              | :              | : | : |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 0              | Blanking off  |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 1              | Blanking on (priority over flashing)                  |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | :              | :   | :              | :              | : | : |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 0              | Display test off                                      |                | :              | : |   |
| :            | : | : | : | : | : | : | : |                            |                 |                |                |                |                |                |                | 1              | Display test on (priority over flashing and blanking) |                | :              | : |   |

---

## 9 Operating mode 'Dynamic and static texts'

---

### Operating mode

In menu item 01 the setting *dyn* is to select (see Chapter 11).

### Output data bytes

In menu item 02 the number of output data bytes (8, 16, 32, 64) is set (see Chapter 11). The number of input data bytes is 1.

### Configuration inside IO controller

For this mode the EDS file <Hexadezimalzahl>\_dynamic.eds is included in delivery on data carrier. (Hexadezimalzahl = hexadecimal number)

### Example of configuration

The display is to be controlled with 8 bytes of output data. The configuration of the IO device is as follows:

Class 1 Connection

Originator to Target (O → T) Parameters: Instance Id = 150, Data Size = 8

Target to Originator (T → O) Parameters: Instance Id = 100, Data Size = 1

The following settings have to be made in the menu:

```
01  dyn
02  8
```

### Data transmission

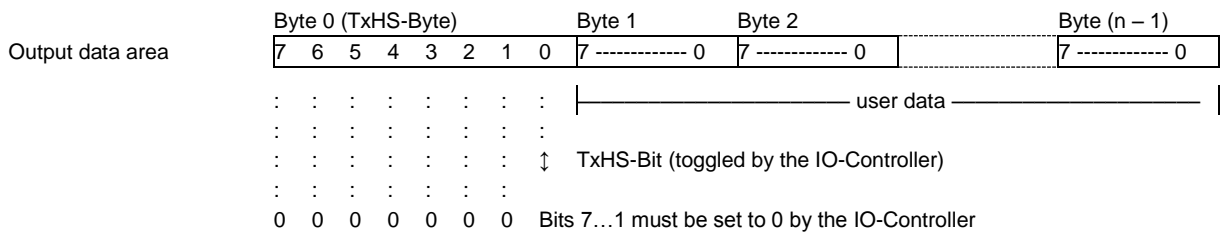
Due to the system the data transfer within the Ethernet/IP is cyclically. The data in the input and output range of the IO controller are exchanged cyclically between IO controller and IO device. This is why data modified by the handshake method must be marked as 'new'. The new data are applied once, whereas their cyclic repetition is ignored.

## Handshake

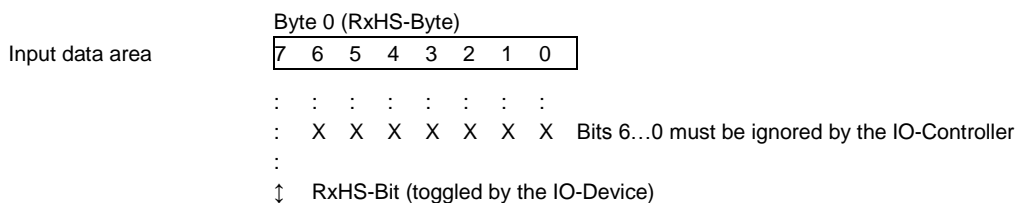
The handshake method requires a consistent data transmission between controller and device. This ensures that the payload data arrives at the recipient simultaneously and in interrelated groups.

The handshake labels new data for the display (send handshake) and checks the Clear To Send of the display (busy check).

For the send handshake, bit 0 (TxHS bit) has been reserved in the first byte of the output data area (TxHS byte). Bits 7...1 must be set to 0 by the Controller.

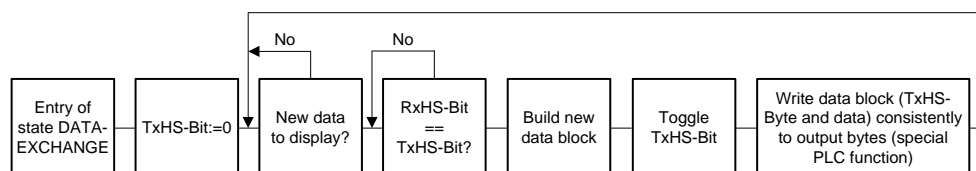


For the busy check, bit 7 (RxHS bit) has been reserved in the only byte of the input data area (RxHS byte). Bits 6...0 must be ignored by the IO-Controller.



## Block diagram of the handshake method

After switching to the DATA EXCHANGE status (display parameterized and recognized as Profinet IO device), the display sets the RxHS bit to the initial value 0. When switching to the DATA EXCHANGE status, the IO-Controller must likewise set the TxHS bit to 0.



The display is ready to receive as soon as the RxHS bit has the same value as the TxHS bit sent last. Now new data can be transmitted from the IO controller to the display. The controller signals new data by inverting (toggling) the TxHS bit. The new data and the modified TxHS byte must be written consistently to the output data area by means of special master functions. After a short processing time, the display signals again readiness to receive by setting the RxHS bit equal to the TxHS bit received last.

## Data segmentation

Due to the system the number of output bytes is limited. This may require the allocation of a data telegram into multiple segments.

Each segment contains, according to the handshake as described before, a transmission handshake byte (TxHS byte) and can at a maximum contain as many bytes as configured in the output data area.

The segments are sent to the display successively in compliance with the handshake. Upon receipt of a telegram ending the display analyzes the data.

Attention! If less data is sent to the display as configured in the output data area surplus output data bytes have to be filled with 00<sub>h</sub> regardless of whether or not data is segmented. Data bytes with content 00<sub>h</sub> are ignored by the display.

### Text types

The units can display dynamic and static texts.

Dynamic texts can be changed while the unit is running. They are generated from within the process and are sent to the display via the fieldbus interface.

Static texts cannot be changed while the unit is running. They are compiled using the PC tool 'Display Manager' included on data carrier and are loaded in the text memory. After that, they can be opened via their text number.

### Commands

The data are evaluated according to the command table shown below. In the following description, the numbers in [ ] refer to the corresponding lines in the command table.

Some of the following commands require a telegram ending (↵). This ending can be inserted by means of a single CR (0D<sub>h</sub>) or LF (0A<sub>h</sub>) or character or a CR/LF character combination.

In lines [1] and [3] cc. . . stands for a character chain of any desired content.

## Table of commands

### Commands for text manipulations

|                      |                       |   |     |
|----------------------|-----------------------|---|-----|
| Display dynamic text | <b>cc . . . ↵</b>     | Send any desired characters   | [1] |
| Display static text  | <b>\$Tn ↵</b>         | Calling up fixed text (n = text number, one to four digits)                               | [2] |
| Insert variables     | <b>\$VEcc . . . ↵</b> | Entering variables from the current insertion position                                    | [3] |
|                      | <b>\$VPn ↵</b>        | Selecting insertion position of variables (n = wildcard number for the variable, 0...255) | [4] |
| Delete text          | <b>\$E ↵</b>          | Delete text in the display  | [5] |

### Commands for text formatting

|                             |                |   |       |
|-----------------------------|----------------|---|-------|
| Line break                  | <b>\$C</b>     | Forced line break   | [6]   |
| Flashing                    | <b>\$F1</b>    | Flashing of following characters on                         | [7]   |
|                             | <b>\$F0</b>    | Flashing of following characters off                        | [8]   |
| Marquee text                | <b>\$Y</b>     | Marquee text from current position until end of text or \$C | [9]   |
| Charcter set                | <b>\$M1</b>    | Acala 7   | [10]  |
|                             | <b>\$M2</b>    | Acala 7 extended  | [11]  |
|                             | <b>\$M3</b>    | Acala 14 condensed  | [12]  |
|                             | <b>\$M4</b>    | Acala 14 extended   | [13]  |
|                             | <b>\$M5</b>    | Acala 7 P / user-defined character set 7 pixel              | [14]  |
|                             | <b>\$M6</b>    | Acala 14 / user-defined character set 14/16 pixel           | [15]  |
|                             | <b>\$M7</b>    | Acala 16 condensed  | [15a] |
|                             | <b>\$M8</b>    | Acala 16  | [15b] |
|                             | <b>\$M9</b>    | Acala 16 extended   | [15c] |
| LED color                   | <b>\$A0</b>    | Red   | [16]  |
|                             | <b>\$A1</b>    | Green   | [17]  |
|                             | <b>\$A2</b>    | Orange  | [18]  |
| Place holders for variables | <b>\$VS</b>    | Inserting place holders for variables                       | [19]  |
| Inserting time              | <b>\$HA</b>    | Current time (HH:MM:SS)                                     | [20]  |
|                             | <b>\$HH</b>    | Hour of current time (HH)                                   | [21]  |
|                             | <b>\$HM</b>    | Minute of current time (MM)                                 | [22]  |
|                             | <b>\$HS</b>    | Second of current time (SS)                                 | [23]  |
| Inserting date              | <b>\$DA</b>    | Current date, four-digit year (TT.MM.JJJJ)                  | [24]  |
|                             | <b>\$DB</b>    | Current date, two-digit year (TT.MM.JJ)                     | [25]  |
|                             | <b>\$DD</b>    | Current day (TT)  | [26]  |
|                             | <b>\$DM</b>    | Current month (MM)  | [27]  |
|                             | <b>\$DY</b>    | Current year, four-digit (JJJJ)                             | [28]  |
|                             | <b>\$DZ</b>    | Current year, two-digit (JJ)                                | [29]  |
|                             | <b>\$DW</b>    | Weekday in selected dialog language                         | [30]  |
| Bar graph                   | <b>\$Gnnnn</b> | Bar graph display (nnn = number of columns,                 | [31]  |

|                                     |  |  |      |
|-------------------------------------|--|--|------|
|                                     | always enter in four numeric digits, e.g. \$G0040) |  |      |
| Character \$                        |  | Display of the character '\$' in the text      | [32] |
| <b>Commands for display options</b> |  |  |      |
| Flashing                            | \$F1↵  | Flashing of the whole display on               | [33] |
|                                     | \$F0↵  | Flashing of the whole display off              | [34] |
| Brightness                          | \$B0↵  | Normal brightness                              | [35] |
|                                     | \$B1↵  | Reduced brightness                             | [36] |
| Reset                               | \$0↵   | Restart of the display                         | [37] |
| <b>Commands for time and date</b>   |  |  |      |
| Set time/date                       | \$SHhmmss↵   | Set time                                       | [38] |
|                                     | \$SDddmmyy↵  | Set date                                       | [39] |
| Reading out time/date               | \$RH↵  | Read out time via serial interface             | [41] |
|                                     | \$RD↵  | Read out weekday and date via serial interface | [42] |

## Display dynamic text

To display a dynamic text, its characters (cc...) are sent to the display as a data telegram [1]. Any text in the display is cleared when a new text is called up.

## Static texts

Static texts are called up with the \$Tn↵ command and appear in the display. [2] n is the text number; it can be from one to four digits . Any text in the display is cleared when a static text is called up.

## Inserting variables

This operating mode is used when the units are to display so-called text masks in which only certain characters are changed, e.g. for the updating of numerical values as in the following:

```
Temperature: 172 °C
Expansion   : 243 mm
```

The text components *temperature*, *expansion*, °C and *mm* are fixed and do not change. The numerical values, on the other hand, are continually updated variable text components.

In principle, updating could occur with dynamic texts containing both the fixed and the variable text components. However, the data transfer required here is considerable.

The SX502 series offers the advantageous alternative of a one-time transmission of the fixed text components to the display and subsequent insertion of just the appropriate characters (variables) to update the variable text components. In the example shown above, the fixed text components of *temperature*, *expansion*, °C and *mm* are shown in the display with the following data telegram:

```
$M1temperature: $VS$VS$VS °C$Cexpansion: $VS$VS$VS mm↵
```

The place holders for variables to be inserted later are marked with the command \$VS [19]. They appear blank in the display. A variable corresponds to a character to be displayed. Up to 256 variables can be inserted into a text.

The place holder from which the variables are to be inserted in the text (insertion position) is marked with the command \$VPn↵ [4]. n is the running number of the place holders for variables; it can be from



one to three digits (0 – 255). In the example, the first insertion position is marked with the command `$VP0↓`.

Insertion of the variables in the place holders occurs with the command `$VEcc...↓` [3]. `cc...` stands for any character. In the example the variables are inserted with the data telegram `$VE172243↓`. They can also be inserted in two steps with the data telegram `$VE172↓` followed by `$VE243↓`.

In the example, the fixed text components were shown in the display as dynamic text. Alternatively, they can be prepared as a fixed text called up from the text memory. The place holders for the variables are also to be marked with `$VS` in the fixed text.

### Deleting text

Any text in the display is cleared with the `$E↓` command [5]. An LED dot then illuminates in the upper left-hand corner of the display.

### Flashing

The `$F1` command in the data telegram causes the following characters to flash [7]. The `$F0` command in the data telegram deactivates the flashing of the following characters [8].

The command `$F1↓` activates the flashing of the entire display [33]. The command `$F0↓` deactivates the flashing of the entire display [34].

Flashing of the entire display can also be activated with an H-signal at function input F2 (priority over commands).

### Marquee text

Marquee text display is activated from the current position in the text with the `$X` command [9]. It remains active up to the end of the text or a forced line break (`$C`).

If a seven pixel-high font is currently selected, e.g. Acala 7, marquee text activation only affects the current line.

### Forced line break

If the text contains more characters than can be displayed in one line, a line break is inserted automatically at the end of the line, and the text is continued in the next line.

A line break can also be forced at a certain place in the text, for example for correct hyphenation [6] using the command `$C`.

### Character set

The texts are displayed with the character set specified in menu item 22 as standard (see Chapter 11). To call up another character set, one of the `$M1` to `$M9` commands must be contained in the text [10 – 15].

Using commands `$M1` to `$M4` the permanently installed character sets of Acala 7 [10], Acala 7 extended [11], Acala 14 condensed [12] and Acala 7 extended [13] are called up.

A user-defined character set with a character height of seven pixels can be called up with the `$M5` commands [14]. The Acala 7 P character set is preinstalled here. It can be replaced by a character set created by the user, for example.

A user-defined character set with a character height of 14 or 16 pixels can be called up with the `$M6` command [15]. The Acala 14 P character set is preinstalled here. The Acala 14 character set is preinstalled here. It can be replaced by a character set created by the user or an optional character set (Acala 14 P, Acala 16 condensed, Acala 16 or Acala 16 extended).

Using commands `$M7` to `$M9` the character sets Acala 16 condensed, Acala 16 and Acala 16 extended are called up.

The optional character sets and the PC-Tool 'DisplayManager' for generating user-defined character sets are included on data carrier. The tool is also used to install the character sets, to save character sets on data carrier and to readout installed character sets.

### LED color

Units with switchable LED color (see Chapter 5) display the texts in red by default. For a color change, the command **\$A0** (red), **\$A1** (green) or **\$A2** (orange) must be contained in the text [16...18].

### Inserting time/date

The units have a real-time clock with a date and weekday display. The current time, date or parts of them can be inserted into the text with the **\$H** . . . and **\$D** . . . commands [20 – 30]. The year can be displayed with four [24, 28] or two [25, 29] digits].

The day of the week is displayed abbreviated to two letters in the language set in menu item 23.

### Bar graph

The **\$Gnnnn** command in the data telegram is used for activating the bar graph. [31]. **nnnn** stands for the number luminous columns, i.e. the length of the bar graph and must always be four digits, p. e. **\$G0040**.

Units with switchable LED color (see Chapter 5) can only show the Bar graph in red or green. In bar graph mode they ignore command **\$A2** for the color orange. [18].

### Character \$

The command for displaying the character '\$' is **\$\$** [32].

### Brightness

The brightness of the display can be reduced with the **\$B1**↓ command [36] and reset to normal brightness with the command **\$B0**↓ [35].

The brightness of the display can also be reduced with an H-signal on function input F1 (priority over commands).

### Reset

To restart the unit use command **\$0**↓ [37].

### Setting time/date

Setting of the time is done with the command **\$SHhmmss**↓ [38] **hh** stands for hours, **mm** for minutes and **ss** for seconds (p. e. **\$SH204515**↓ 20:45:15 o'clock).

Setting of the date is done with the command **\$SDddmmyy**↓ [39]. **dd** stands for the day, **mm** for the month and **yy** for the year (p. e. **\$SD200804**↓ = 20.08.2004).

The time can also be set in menu items 90...92 und 94...95 (see Chapter 11).

### Reading out time/date

The current time can be read out via the serial interface with the command **RH**↓ [41] and the current date, including the weekday, with the command **\$RD**↓ [42].

### Paging

If a text contains more characters than can be shown in the display, it is automatically displayed in paging mode. The page change interval can be set between 1 and 600 seconds in menu item 21.

### **Initial text**

Once the operating voltage has been applied, an info text appears in the display showing the unit type. If an initial text is to appear in the display instead (e.g. 'System trouble-free'), this text is to be saved in the text memory with text number 0, and displaying of the initial text is to be set in menu item 20 (see Chapter 11).

---

## 10 Individual line selection

---

### Application

The activation of the devices as described in chapter "Control" is optimized for applications in which individual texts are shown in the display. Longer texts are written in several lines of the display due to the automatic line break. When the text contains more characters than can be displayed, it will be automatically displayed in paging mode.

The individual line selection is optimized for applications in which several texts independent of one another should be shown in different lines and each line should be considered as an individual display. The lines can be selected individually. The control commands only refer to the activated line.

### Commands

The individual line selection is carried out by means of commands according to the following command table. In the description of the commands, the numbers in [ ] refer to the corresponding lines in the command table.

The commands beginning with **\$Lxx** select an individual line. **xx** is the line number (01, 02, 03, ...).

Commands with **↓** require a telegram ending (<CR>, <LF> or <CR/LF>).

In line [43] **cc...** stands for a character chain of any desired content.

In line [45] **c** stands for any desired character.

#### Commamnds for text manipulations

|                      |                     |  |      |
|----------------------|---------------------|--|------|
| Display dynamic text | <b>\$Lxxcc...</b> ↓ | Send any desired characters  | [43] |
| Display static text  | <b>\$Lxx\$Tn</b> ↓  | Calling up fixed text (n = text number, 1 to 4 digits)   | [44] |
| Insert variables     | <b>\$VINnnc</b> ↓   | Insert the character c in a wildcard for a variable<br>(nnn = wildcard number for the variable, 0...255) | [45] |
|                      | <b>\$VC</b> ↓       | Delete all variables   | [46] |
| Delete text          | <b>\$Lxx\$E</b> ↓   | Delete the text in the line xx   | [47] |

#### Commands for text formatting

|                             |                  |   |      |
|-----------------------------|------------------|---|------|
| Place holders for variables | <b>\$VNnnn</b> ↓ | Insert wildcard for variables<br>(nnn = wildcard number for the variable, 0...255)) | [48] |
|-----------------------------|------------------|---|------|

#### Commands for display options

|          |                    |                                    |      |
|----------|--------------------|------------------------------------|------|
| Flashing | <b>\$Lxx\$F1</b> ↓ | Flashing of the entire line xx on  | [49] |
|          | <b>\$Lxx\$F0</b> ↓ | Flashing of the entire line xx off | [50] |

For all other device functions the commands described in chapter 9 apply.

### Display dynamic text

To display a dynamic text, its characters (**cc...**) are transmitted to the selected line as a data telegram [43]. Any text in the display is deleted when a new text is called up.

### Display static text

A static text in the selected line can be loaded using the `$Lxx$Tn↓` command [44]. `n` is the Text number, it can be from one to four digits. Any text in the display is deleted when a new text is called up.

### Insert variables

The `$VNnnn` command is used for selecting wildcards for the variables [48]. They appear blank in the display. A variable corresponds to a character to be displayed. Up to 256 variables can be inserted in a text. `nnn` stands for the a wildcard number for variables (0...255).

Insertion of the variables in the place holders occurs with the `$VINnnnc` command [45]. `c` stands for any desired character. Any number of insert commands can be transmitted via a data telegram.

### Deleting text

The `$Lxx$E↓` command is used for deleting a text located in line `xx` [47]. Then a LED point flashes in the top left line.

### Flashing

The `$LxxF1↓` command activates the flashing of the whole line [49]. The command `$LxxF0↓` deactivates the flashing of the whole line. [50].

## Line numbers

The lines are counted as shown in the following example for the unit version SX502-420/05/.....

For the character height 50 (e.g. Acala 7) 2 lines are counted per LED matrix.

For the character height 100 mm (e.g. Acala 14) 1 line is counted per LED matrix.

This is also valid if both character heights are used.

|  |                                |
|--|--------------------------------|
| + + + + Character height 50 mm + + + + | Line 01 (Command \$M1\$L01...) |
| + + + + Character height 50 mm + + + + | Line 02 (Command \$M1\$L02...) |
| + + + + Character height 50 mm + + + + | Line 03 (Command \$M1\$L03...) |
| + + + + Character height 50 mm + + + + | Line 04 (Command \$M1\$L04...) |

|                         |                                |
|-------------------------|--------------------------------|
| Character height 100 mm | Line 01 (Command \$M3\$L01...) |
| Character height 100 mm | Line 02 (Command \$M3\$L02...) |

|  |                                |
|--|--------------------------------|
| Character height 100 mm                | Line 01 (Command \$M3\$L01...) |
| + + + + Character height 50 mm + + + + | Line 03 (Command \$M1\$L03...) |
| + + + + Character height 50 mm + + + + | Line 04 (Command \$M1\$L04...) |

|  |                                |
|--|--------------------------------|
| + + + + Character height 50 mm + + + + | Line 01 (Command \$M1\$L01...) |
| + + + + Character height 50 mm + + + + | Line 02 (Command \$M1\$L02...) |
| Character height 100 mm                | Line 02 (Command \$M3\$L02...) |

---

## 11 Parameterization

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Bus errors may result in personal injury or material damage. Therefore it must be noted that activating the menu can cause a bus error.

### Menu

The parameterization of the devices is carried out in a menu in the menu display.

In normal operation, status messages appear in the menu display (see Chapter 4).

### Menu operation

To start the menu, press both menu buttons simultaneously (approx. 1 sec.) until the first menu item appears in the menu display. It is now possible to navigate in the menu as follows:

|                          |   |
|--------------------------|---|
| Next menu items forward  | Press key [↕] long                          |
| Page menu items forward  | Shortly press key [↕]                       |
| Previous menu item       | Double-click on key [↕]                     |
| Page menu items backward | Double-click on key [↕] and keep it pressed |
| Next setting             | Shortly press key [↔]                       |
| Page settings forward    | Press key [↔] long                          |
| Previous setting         | Double-click on key [↔]                     |
| Page setting backward    | Double-click on key [↔] and keep it pressed |

To exit the menu shortly press the key [↕] in menu item 99. Depending on the setting in menu item 99 the settings made are either saved (set) or not saved (escape) or the factory settings are reset (default).

Canceling the menu without saving the settings made is possible by pressing both menu buttons simultaneously (approx. 1 sec.). It will occur automatically if 60 seconds pass without a menu button being pressed.

Once the menu is closed, the device behaves in the same manner as when the operating voltage was applied.

## Menu table

The menu items are displayed in the following menu table. The factory settings are marked with an \*. Individual menu items or settings can be suppressed in another menu item, depending on the unit version or setting.

| Menu item                   | Settings  | Display |
|-----------------------------|---|---------|
| 00 Fieldbus interface       | Normal operation mode*                            | 00 no   |
|                             | Restore to factory settings (Default)             | 00 YES  |
| 01 Operation mode           | Dynamic and static texts                          | 01 dyn  |
|                             | Quick call of static texts                        | 01 STRT |
| 02 No. of output data bytes | 8*  | 02 8    |
|                             | 16  | 02 16   |
|                             | 32  | 02 32   |
|                             | 64  | 02 64   |
| 10 Time-out                 | No time-out*                                      | 10 0    |
|                             | Time-out after 1 s                                | 10 1    |
|                             | ↓   | ↓       |
|                             | Time-out after 3600 s                             | 10 3600 |
| 20 Initial text             | No display of initial text*                       | 20 OFF  |
|                             | Display of initial text                           | 20 on   |
| 21 Paging                   | 1 second  | 21 1    |
|                             | 2 seconds   | 21 2    |
|                             | 3 seconds*  | 21 3    |
|                             | ↓   | ↓       |
|                             | 600 Seconds                                       | 21 600  |
| 22 Character set            | Acala 7*  | 22 7    |
|                             | Acala 7 extended                                  | 22 7E   |
|                             | Acala 14 condensed                                | 22 14C  |
|                             | Acala 14 extended                                 | 22 14E  |
|                             | Acala 7 P / user-defined character set 7 pixel    | 22 U1   |
|                             | Acala 14 / user-defined character set 14/16 pixel | 22 U2   |
|                             | Acala 16 condensed                                | 22 16C  |
|                             | Acala 16  | 22 16   |
|                             | Acala 16 extended                                 | 22 16E  |
| 23 Language                 | German*   | 23 G    |
|                             | French  | 23 F    |
|                             | English   | 23 E    |
| 24 Display test             | No display test at power-on*                      | 24 OFF  |
|                             | Display test at power-on                          | 24 on   |
| 90 Setting date (year)      | 00  | 90 00   |
|                             | ↓   | ↓       |
|                             | 99  | 90 99   |
| 91 Setting date (month)     | 1   | 91 1    |
|                             | ↓   | ↓       |
|                             | 12  | 91 12   |
| 92 Setting date (day)       | 1   | 92 1    |



|    |                        |                                       |    |     |
|----|------------------------|---------------------------------------|----|-----|
|    |                        | ↓                                     | ↓  |     |
|    |                        | 31                                    | 92 | 31  |
| 94 | Setting time (hours)   | 0                                     | 94 | 0   |
|    |                        | ↓                                     | ↓  |     |
|    |                        | 23                                    | 94 | 23  |
| 95 | Setting time (minutes) | 0                                     | 95 | 0   |
|    |                        | ↓                                     | ↓  |     |
|    |                        | 59                                    | 95 | 59  |
| 99 | Save                   | Save parameters* (Set)                | 99 | SEt |
|    |                        | Not saving parameters (Escape)        | 99 | ESc |
|    |                        | Restore to factory settings (Default) | 99 | dEF |

### Operation mode

In menu item 01 the operation mode is selected (see Chapter 9 and 10).

### Output data bytes

In menu item 02 the number of output data bytes (2... 64) is set for the operation mode 'dynamic and static texts'

The number of output data bytes is fixed on 2 for the operation mode 'quick call static texts and menu item 02 has no function.

### Time-out

In menu item 10 it is possible to set whether a time-out occurs and if so after what time. Time-out means that the display is cleared if it has not received a data telegram after a defined time period. An LED dot then illuminates in the upper left-hand corner of the display.

### Initial text

Once the operating voltage has been applied, an info text appears in the display showing the unit type. If an initial text is to appear in the display instead (e.g. 'System trouble-free'), this text is to be saved in the text memory with text number 0, and displaying of the initial text is to be set in menu item 20.

If in menu item 24 a display test is selected this one will appear on the display before the start text.

### Paging

If a text contains more characters than can be shown in the display, it is automatically displayed in paging mode. The page change interval can be set between 1 and 600 seconds in menu item 21.

### Character set

In menu item 22, you can set the default character set used to display the texts. Character sets Acala 7, Acala 7 extended, Acala 14 condensed and Acala 7 extended are permanently installed in the units. Also the character sets Acala 16, Acala 16 condensed und Acala 16 extended.

The character set Acala 7 can be loaded with the setting  $\overline{U} \overline{I}$ . It can be replaced by a user-defined character set with a character height of up to 7 pixels.

The character set Acala 14P can be loaded with the setting  $\overline{U} \overline{I} \overline{P}$ . It can be replaced by a user-defined character set with a character height of up to 16 pixels or by an optional character set (Acala 14 P, Acala 16 condensed, Acala 16 or Acala 16 extended).

The optional character sets and the PC tool 'FontManager' for creating user-defined character sets are delivered on a data carrier. The tool is also used to install character sets, to save character sets to data media and to read back installed character sets.

## Language

In menu item 23, you can set the language in which the weekday is displayed (abbreviated to two letters).

## Language

In menu item 23, you can set the language in which the weekday is displayed (abbreviated to two letters).

## Set time/date

The year, month, and day of the real-time clock are set in menu items 90 – 92. The time at which the clock is to be started is set in menu items 94 – 95. Then select menu item 99 and select the setting *SEL* there. When the set time is reached, briefly press the left menu button [↕]. The clock is now set to the current time.

If the settings in menu items 90 – 92 (date) and 94 – 95 (time) are not changed when the menu is run through, the current settings for the time, date and weekday are retained when the menu is exited. Therefore, the clock only needs to be set when running through the menu if this is intended.

Time and date can be set independently from one another.

Setting the clock can also occur with control commands via the serial interface (see Chapter 9).

Attention: Setting unrealistic date values, e.g. 31/02/06 can lead to unpredictable date displays and is therefore impermissible.

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## 12 Status messages

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### Fault messages

Serious faults due to improper operation or faulty operating conditions are indicated in the display. The following messages are possible:

| <b>Fault message</b> | <b>Cause</b>  | <b>Rectification</b>   |
|----------------------|---|--|
| No Text              | The called up text is not available in the text memory. | The text is to be loaded into the text memory.                 |
| Syntax Error         | An incorrect command was sent to the display.           | The command has to be corrected (see command table Chapter 6). |

### 13 Character table

|    |         |     |   |     |          |     |          |
|----|---------|-----|---|-----|----------|-----|----------|
| 0  | <NUL>   | 64  | @ | 128 | €        | 192 | А        |
| 1  | ©       | 65  | A | 129 | ü        | 193 | Б        |
| 2  | <STX>   | 66  | B | 130 | é        | 194 | В        |
| 3  | <ETX>   | 67  | C | 131 | â        | 195 | Г        |
| 4  | <EOT>   | 68  | D | 132 | ä        | 196 | Д        |
| 5  | ♣       | 69  | E | 133 | à        | 197 | Е        |
| 6  | <ACK>   | 70  | F | 134 | â        | 198 | Ж        |
| 7  | <BEL>   | 71  | G | 135 | ç        | 199 | З        |
| 8  | <BS>    | 72  | H | 136 | ê        | 200 | И        |
| 9  | <HT>    | 73  | I | 137 | ë        | 201 | Й        |
| 10 | <LF>    | 74  | J | 138 | è        | 202 | К        |
| 11 | ♂       | 75  | K | 139 | ï        | 203 | Л        |
| 12 | ♀       | 76  | L | 140 | î        | 204 | М        |
| 13 | <CR>    | 77  | M | 141 | ì        | 205 | Н        |
| 14 | ♪       | 78  | N | 142 | À        | 206 | О        |
| 15 | *       | 79  | O | 143 | Á        | 207 | П        |
| 16 | <DLE>   | 80  | P | 144 | Ê        | 208 | Р        |
| 17 | <XON>   | 81  | Q | 145 | æ        | 209 | С        |
| 18 | ↕       | 82  | R | 146 | Æ        | 210 | Т        |
| 19 | <XOFF>  | 83  | S | 147 | ô        | 211 | У        |
| 20 | ¶       | 84  | T | 148 | ö        | 212 | Ф        |
| 21 | <NAK>   | 85  | U | 149 | ò        | 213 | Х        |
| 22 |         | 86  | V | 150 | û        | 214 | Ц        |
| 23 | ↕       | 87  | W | 151 | ü        | 215 | Ч        |
| 24 | ↑       | 88  | X | 152 | ÿ        | 216 | Ш        |
| 25 | ↓       | 89  | Y | 153 | Ö        | 217 | Щ        |
| 26 | <EOF>   | 90  | Z | 154 | Ü        | 218 | Ъ        |
| 27 | <ESC>   | 91  | [ | 155 | ø        | 219 | Ы        |
| 28 | À       | 92  | \ | 156 | £        | 220 | Ь        |
| 29 | ↔       | 93  | ] | 157 | Ø        | 221 | Э        |
| 30 | ▲       | 94  | ^ | 158 | x        | 222 | Ю        |
| 31 | ▼       | 95  | _ | 159 | f        | 223 | Я        |
| 32 | <SPACE> | 96  | ` | 160 | á        | 224 | а        |
| 33 | !       | 97  | a | 161 | í        | 225 | б        |
| 34 | "       | 98  | b | 162 | ó        | 226 | г        |
| 35 | #       | 99  | c | 163 | ú        | 227 | п        |
| 36 | \$      | 100 | d | 164 | ñ        | 228 | с        |
| 37 | %       | 101 | e | 165 | Ñ        | 229 | ѕ        |
| 38 | &       | 102 | f | 166 | ª        | 230 | µ        |
| 39 | '       | 103 | g | 167 | º        | 231 | т        |
| 40 | (       | 104 | h | 168 | reserved | 232 | Ф        |
| 41 | )       | 105 | i | 169 | ¬        | 233 | Т        |
| 42 | *       | 106 | j | 170 | ¬        | 234 | О        |
| 43 | +       | 107 | k | 171 | ½        | 235 | d        |
| 44 | ,       | 108 | l | 172 | ¼        | 236 | 8        |
| 45 | -       | 109 | m | 173 | ı        | 237 | f        |
| 46 | .       | 110 | n | 174 | «        | 238 | e        |
| 47 | /       | 111 | o | 175 | »        | 239 | n        |
| 48 | 0       | 112 | p | 176 | ı        | 240 | =        |
| 49 | 1       | 113 | q | 177 | ı        | 241 | ±        |
| 50 | 2       | 114 | r | 178 | ı        | 242 | =        |
| 51 | 3       | 115 | s | 179 | reserved | 243 | =        |
| 52 | 4       | 116 | t | 180 | reserved | 244 | reserved |
| 53 | 5       | 117 | u | 181 | reserved | 245 | reserved |
| 54 | 6       | 118 | v | 182 | reserved | 246 | ÷        |
| 55 | 7       | 119 | w | 183 | reserved | 247 | ~        |
| 56 | 8       | 120 | x | 184 | reserved | 248 | °        |
| 57 | 9       | 121 | y | 185 | reserved | 249 | .        |
| 58 | :       | 122 | z | 186 | reserved | 250 | .        |
| 59 | ;       | 123 | { | 187 | Pt       | 251 | v        |
| 60 | <       | 124 |   | 188 | =        | 252 | n        |
| 61 | =       | 125 | } | 189 | ¢        | 253 | z        |
| 62 | >       | 126 | ~ | 190 | ¥        | 254 | ı        |
| 63 | ?       | 127 | △ | 191 | €        | 255 | ρ        |

## 14 Technical data

### Unit properties

The model designation is structured as follows:

|   |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |     |
|---|---|----------------------|----------------------|----------------------|---|----------------------|----------------------|---|----------------------|----------------------|---|----------------------|----------------------|----------------------|---|----------------------|----------------------|---|----------------------|----------------------|---|-----|
| SX502   | - | <input type="text"/> | <input type="text"/> | <input type="text"/> | / | <input type="text"/> | <input type="text"/> | / | <input type="text"/> | <input type="text"/> | - | <input type="text"/> | <input type="text"/> | <input type="text"/> | / | <input type="text"/> | <input type="text"/> | - | <input type="text"/> | <input type="text"/> |   |     |
| 2 lines   |   | 2                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| 4 lines   |   | 4                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| 6 lines   |   | 6                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| 8 lines   |   | 8                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| 20 characters/line*   |   | 2                    | 0                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| 40 characters/line*   |   | 4                    | 0                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| Character height 33/66/75 mm  |   | 0                    | 3                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| Character height 50/100/120 mm  |   | 0                    | 5                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| LED Standard  |   | 0                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| LED for outdoor use   |   | 2                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : | :                    | :                    | :                    | : | :                    | :                    | : | :                    | :                    | : |     |
| LED color red   |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      | R |     |
| LED color red/green/orange switchable                                     |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | M   |
| Display readable on one side  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 1   |
| Display readable on both sides  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 2   |
| Steel sheet housing, coated   |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 0   |
| Steel sheet housing, bilayer painting                                     |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 1   |
| Stainless steel housing V2A, coated                                       |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 2   |
| Stainless steel housing V2A, brushed                                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 3   |
| Stainless steel housing V4A, brushed                                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 5   |
| Protection type IP54  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 0   |
| Protection type IP65  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 1   |
| Protection type IP54 with climate adjustment                              |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 2   |
| Protection type IP54 with climate adjustment and heating                  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 4   |
| Wall mounting, cable entry point from the bottom                          |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 0   |
| Wall mounting, cable entry point from the top                             |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 1   |
| Hanging installation, cable entry point from the bottom                   |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 2   |
| Hanging installation, cable entry point from the top                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 3   |
| Wall mounting and hanging installation, cable entry point from the bottom |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 4   |
| Wall mounting and hanging installation, cable entry point from the top    |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | 5   |
| Power supply 230 V AC ±15 %, 50 Hz  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | A   |
| Power supply 24 V DC ±15 %  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | B   |
| Power supply 115 V AC ±15 %, 60 Hz  |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | C   |
| Interface   |   |                      |                      |                      |   |                      |                      |   |                      |                      |   |                      |                      |                      |   |                      |                      |   |                      |                      |   | x x |

\* applies for Acala 7 character set

### Housing colors

|                |                      |
|----------------|----------------------|
| Case front     | RAL 5002 ultramarine |
| Case rear part | RAL 7035 light grey  |

### Front frame

|                           |                                     |
|---------------------------|-------------------------------------|
| SX502-xxx/xx/xR-xxx/xx-xx | plastic, tinted red, non-reflective |
| SX502-xxx/xx/xM-xxx/xx-xx | plastic, clear, non-reflective      |

## Ambient conditions

|                       |                            |
|-----------------------|----------------------------|
| Operating temperature | 0...40 °C                  |
| Storage temperature   | -30...85 °C                |
| Relative humidity     | max. 95 % (non-condensing) |

## Max. power consumption

Units with character height of 33/66/75 mm

| One-sided display         |                | Double-sided display      |                 |
|---------------------------|----------------|---------------------------|-----------------|
| SX502-220/03/0R-1xx/xx-xx | approx. 40 VA  | SX502-220/03/0R-2xx/xx-xx | approx. 75 VA   |
| SX502-220/03/0M-1xx/xx-xx | approx. 65 VA  | SX502-220/03/0M-2xx/xx-xx | approx. 130 VA  |
| SX502-420/03/0R-1xx/xx-xx | approx. 75 VA  | SX502-420/03/0R-2xx/xx-xx | approx. 140 VA  |
| SX502-420/03/0M-1xx/xx-xx | approx. 130 VA | SX502-420/03/0M-2xx/xx-xx | approx. 265 VA  |
| SX502-620/03/0R-1xx/xx-xx | approx. 105 VA | SX502-620/03/0R-2xx/xx-xx | approx. 220 VA  |
| SX502-620/03/0M-1xx/xx-xx | approx. 205 VA | SX502-620/03/0M-2xx/xx-xx | approx. 390 VA  |
| SX502-820/03/0R-1xx/xx-xx | approx. 140 VA | SX502-820/03/0R-2xx/xx-xx | approx. 290 VA  |
| SX502-820/03/0M-1xx/xx-xx | approx. 265 VA | SX502-820/03/0M-2xx/xx-xx | approx. 525 VA  |
| <hr/>                     |                |                           |                 |
| SX502-240/03/0R-1xx/xx-xx | approx. 75 VA  | SX502-240/03/0R-2xx/xx-xx | approx. 150 VA  |
| SX502-240/03/0M-1xx/xx-xx | approx. 130 VA | SX502-240/03/0M-2xx/xx-xx | approx. 265 VA  |
| SX502-440/03/0R-1xx/xx-xx | approx. 140 VA | SX502-440/03/0R-2xx/xx-xx | approx. 290 VA  |
| SX502-440/03/0M-1xx/xx-xx | approx. 265 VA | SX502-440/03/0M-2xx/xx-xx | approx. 525 VA  |
| SX502-640/03/0R-1xx/xx-xx | approx. 210 VA | SX502-640/03/0R-2xx/xx-xx | approx. 425 VA  |
| SX502-640/03/0M-1xx/xx-xx | approx. 390 VA | SX502-640/03/0M-2xx/xx-xx | approx. 775 VA  |
| SX502-840/03/0R-1xx/xx-xx | approx. 280 VA | SX502-840/03/0R-2xx/xx-xx | approx. 560 VA  |
| SX502-840/03/0M-1xx/xx-xx | approx. 515 VA | SX502-840/03/0M-2xx/xx-xx | approx. 1010 VA |

Units with character height 50/100/120 mm

| One-sided display         |                | Double-sided display      |                 |
|---------------------------|----------------|---------------------------|-----------------|
| SX502-220/05/0R-1xx/xx-xx | approx. 45 VA  | SX502-220/05/0R-2xx/xx-xx | approx. 85 VA   |
| SX502-220/05/0M-1xx/xx-xx | approx. 85 VA  | SX502-220/05/0M-2xx/xx-xx | approx. 165 VA  |
| SX502-420/05/0R-1xx/xx-xx | approx. 85 VA  | SX502-420/05/0R-2xx/xx-xx | approx. 170 VA  |
| SX502-420/05/0M-1xx/xx-xx | approx. 165 VA | SX502-420/05/0M-2xx/xx-xx | approx. 335 VA  |
| SX502-620/05/0R-1xx/xx-xx | approx. 130 VA | SX502-620/05/0R-2xx/xx-xx | approx. 250 VA  |
| SX502-620/05/0M-1xx/xx-xx | approx. 245 VA | SX502-620/05/0M-2xx/xx-xx | approx. 490 VA  |
| SX502-820/05/0R-1xx/xx-xx | approx. 170 VA | SX502-820/05/0R-2xx/xx-xx | approx. 335 VA  |
| SX502-820/05/0M-1xx/xx-xx | approx. 335 VA | SX502-820/05/0M-2xx/xx-xx | approx. 660 VA  |
| <hr/>                     |                |                           |                 |
| SX502-240/05/0R-1xx/xx-xx | approx. 85 VA  | SX502-240/05/0R-2xx/xx-xx | approx. 170 VA  |
| SX502-240/05/0M-1xx/xx-xx | approx. 165 VA | SX502-240/05/0M-2xx/xx-xx | approx. 320 VA  |
| SX502-440/05/0R-1xx/xx-xx | approx. 170 VA | SX502-440/05/0R-2xx/xx-xx | approx. 335 VA  |
| SX502-440/05/0M-1xx/xx-xx | approx. 320 VA | SX502-440/05/0M-2xx/xx-xx | approx. 650 VA  |
| SX502-640/05/0R-1xx/xx-xx | approx. 250 VA | SX502-640/05/0R-2xx/xx-xx | approx. 500 VA  |
| SX502-640/05/0M-1xx/xx-xx | approx. 490 VA | SX502-640/05/0M-2xx/xx-xx | approx. 980 VA  |
| SX502-840/05/0R-1xx/xx-xx | approx. 335 VA | SX502-840/05/0R-2xx/xx-xx | approx. 685 VA  |
| SX502-840/05/0M-1xx/xx-xx | approx. 650 VA | SX502-840/05/0M-2xx/xx-xx | approx. 1295 VA |

The power consumption for the type SX502-xx/xx/0x-xxx/xx-xx is also valid for the type SX502-xx/xx/2x-xxx/xx-xx (LEDs for external use).

For units with built-in heating, the values for power consumption specified in the table increase by approx. 10 – 200 VA (exact values on request), depending on the unit size.

**Screw-type terminals**

|                  |  |
|------------------|--|
| Control computer | Capacity of terminals 0,14...1,5 mm <sup>2</sup> |
| Power supply     | Capacity of terminals 0,2...4 mm <sup>2</sup>    |

**Fixed text memory**

|                 |   |
|-----------------|---|
| Capacity        | 128 KBytes  |
| Number of texts | max. 10.000   |
| Text length     | max. 2048 characters (for individual line selection, the number is divided by the number of lines). |

**Marquee**

|             |                                   |
|-------------|-----------------------------------|
| Text length | max. 4000 display columns (pixel) |
|-------------|-----------------------------------|

**Real-time clock**

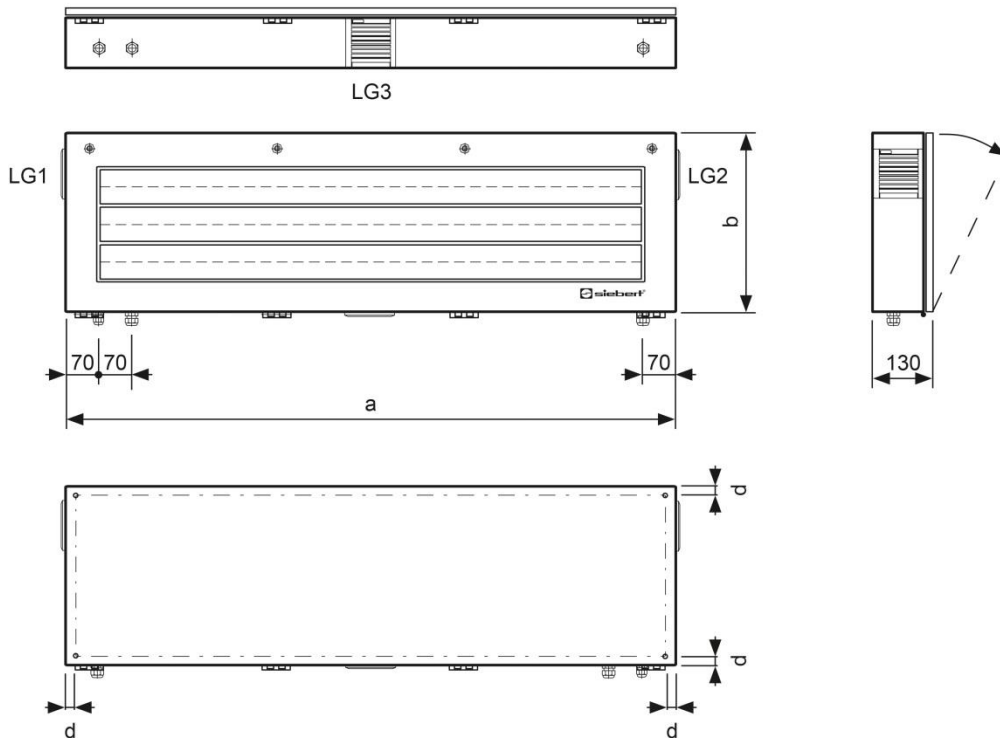
|           |        |
|-----------|--------|
| Precision | 20 ppm |
|-----------|--------|

## Dimensions and weights

### Units with character height of 33/66/75 mm and one-sided display

The following figure shows unit version SX502-640/03/0x-1xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

LG1, LG2 and LG3 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.



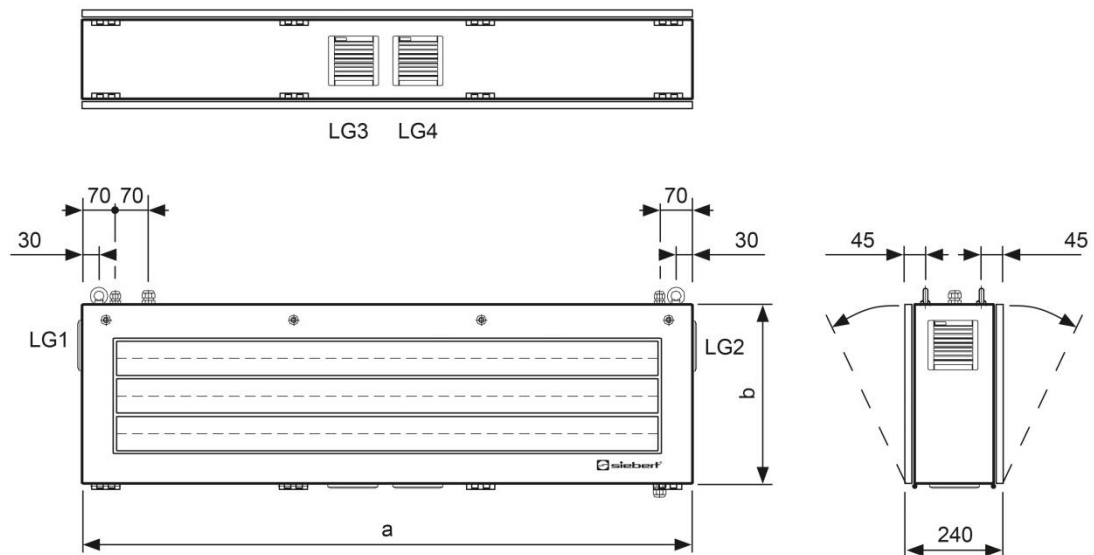
| Unit version              | a    | b   | d  | Ø | LG1 | LG2 | LG3 | Weight        |
|---------------------------|------|-----|----|---|-----|-----|-----|---------------|
| SX502-220/03/0R-1xx/xx-xx | 700  | 210 | 16 | 7 | -   | -   | -   | approx. 12 kg |
| SX502-220/03/0M-1xx/xx-xx | 700  | 210 | 16 | 7 | -   | -   | -   | approx. 12 kg |
| SX502-420/03/0R-1xx/xx-xx | 700  | 300 | 16 | 7 | -   | -   | -   | approx. 14 kg |
| SX502-420/03/0M-1xx/xx-xx | 700  | 300 | 16 | 7 | -   | -   | -   | approx. 14 kg |
| SX502-620/03/0R-1xx/xx-xx | 700  | 380 | 20 | 9 | -   | -   | -   | approx. 18 kg |
| SX502-620/03/0M-1xx/xx-xx | 700  | 380 | 20 | 9 | ■   | ■   | -   | approx. 18 kg |
| SX502-820/03/0R-1xx/xx-xx | 720  | 490 | 20 | 9 | -   | -   | -   | approx. 21 kg |
| SX502-820/03/0M-1xx/xx-xx | 720  | 490 | 20 | 9 | ■   | ■   | -   | approx. 21 kg |
| SX502-240/03/0R-1xx/xx-xx | 1270 | 210 | 20 | 9 | -   | -   | -   | approx. 18 kg |
| SX502-240/03/0M-1xx/xx-xx | 1270 | 210 | 20 | 9 | -   | -   | -   | approx. 18 kg |
| SX502-440/03/0R-1xx/xx-xx | 1270 | 300 | 20 | 9 | -   | -   | -   | approx. 22 kg |
| SX502-440/03/0M-1xx/xx-xx | 1270 | 300 | 20 | 9 | ■   | ■   | ■   | approx. 22 kg |
| SX502-640/03/0R-1xx/xx-xx | 1270 | 380 | 20 | 9 | -   | -   | -   | approx. 28 kg |
| SX502-640/03/0M-1xx/xx-xx | 1270 | 380 | 20 | 9 | ■   | ■   | ■   | approx. 28 kg |
| SX502-840/03/0R-1xx/xx-xx | 1290 | 490 | 20 | 9 | -   | -   | -   | approx. 34 kg |
| SX502-840/03/0M-1xx/xx-xx | 1290 | 490 | 20 | 9 | ■   | ■   | ■   | approx. 34 kg |



### Units with character height of 33/66/75 mm and double-sided display

The following figure shows unit version SX502-640/03/0x-2xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

LG1, LG2, LG3 and LG4 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.

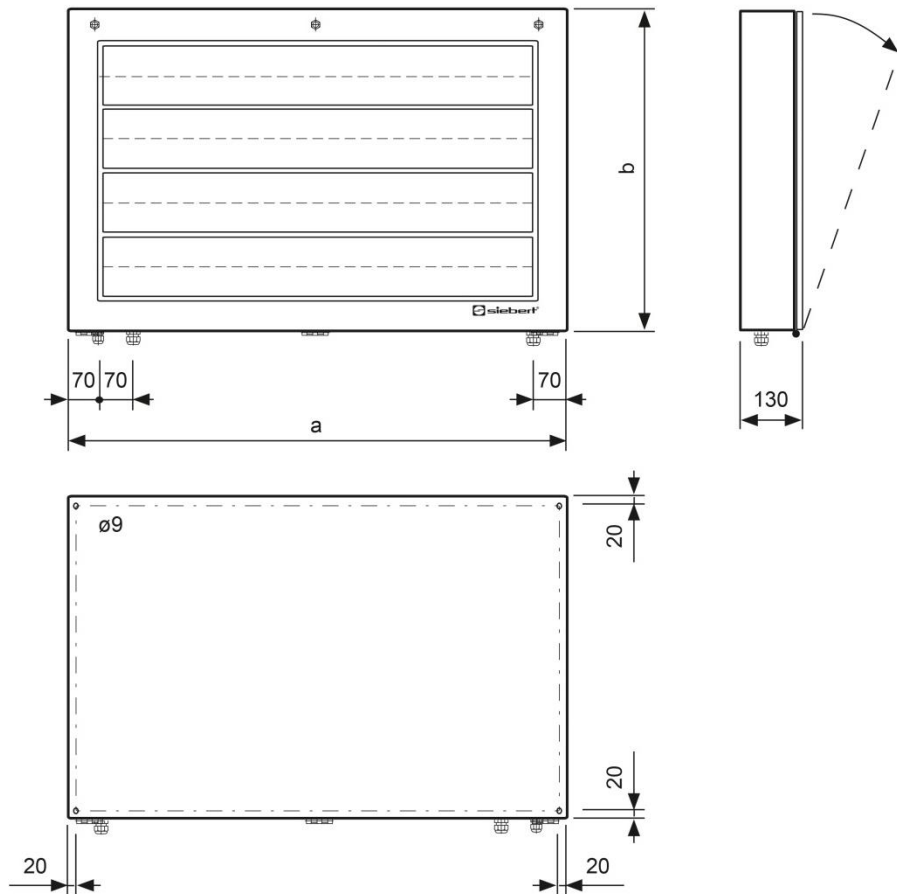


| Unit version              | a    | b   | LG1 | LG2 | LG3 | LG4 | Weight        |
|---------------------------|------|-----|-----|-----|-----|-----|---------------|
| SX502-220/03/0R-2xx/xx-xx | 700  | 210 | –   | –   | –   | –   | approx. 17 kg |
| SX502-220/03/0M-2xx/xx-xx | 700  | 210 | –   | –   | –   | –   | approx. 17 kg |
| SX502-420/03/0R-2xx/xx-xx | 700  | 300 | –   | –   | –   | –   | approx. 22 kg |
| SX502-420/03/0M-2xx/xx-xx | 700  | 300 | ■   | –   | –   | ■   | approx. 22 kg |
| SX502-620/03/0R-2xx/xx-xx | 700  | 380 | ■   | –   | –   | ■   | approx. 28 kg |
| SX502-620/03/0M-2xx/xx-xx | 700  | 380 | ■   | –   | –   | ■   | approx. 28 kg |
| SX502-820/03/0R-2xx/xx-xx | 720  | 490 | ■   | –   | –   | ■   | approx. 32 kg |
| SX502-820/03/0M-2xx/xx-xx | 720  | 490 | ■   | ■   | ■   | ■   | approx. 32 kg |
| SX502-240/03/0R-2xx/xx-xx | 1270 | 210 | –   | –   | –   | –   | approx. 26 kg |
| SX502-240/03/0M-2xx/xx-xx | 1270 | 210 | ■   | ■   | –   | –   | approx. 26 kg |
| SX502-440/03/0R-2xx/xx-xx | 1270 | 300 | ■   | –   | –   | ■   | approx. 34 kg |
| SX502-440/03/0M-2xx/xx-xx | 1270 | 300 | ■   | ■   | ■   | ■   | approx. 34 kg |
| SX502-640/03/0R-2xx/xx-xx | 1270 | 380 | ■   | –   | –   | ■   | approx. 42 kg |
| SX502-640/03/0M-2xx/xx-xx | 1270 | 380 | ■   | ■   | ■   | ■   | approx. 42 kg |
| SX502-840/03/0R-2xx/xx-xx | 1290 | 490 | ■   | ■   | ■   | –   | approx. 50 kg |
| SX502-840/03/0M-2xx/xx-xx | 1290 | 490 | ■   | ■   | ■   | ■   | approx. 50 kg |

### Units with character height of 50/100/120 mm and one-sided display

The following figure shows unit version SX502-820/05/0x-1xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

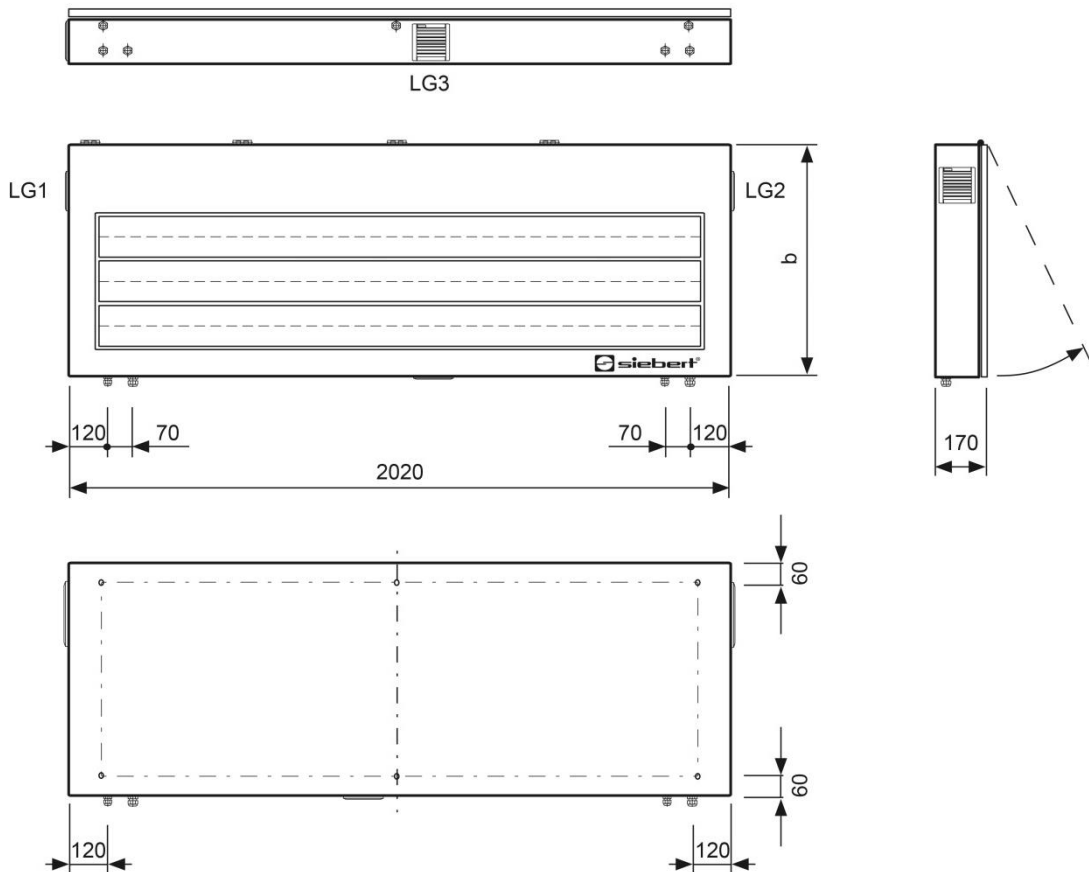
LG1 and LG2 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.



| Unit version              | a    | b   | LG1 | LG2 | Weight        |
|---------------------------|------|-----|-----|-----|---------------|
| SX502-220/05/0R-1xx/xx-xx | 1040 | 250 | –   | –   | approx. 16 kg |
| SX502-220/05/0M-1xx/xx-xx | 1040 | 250 | –   | –   | approx. 16 kg |
| SX502-420/05/0R-1xx/xx-xx | 1040 | 390 | –   | –   | approx. 22 kg |
| SX502-420/05/0M-1xx/xx-xx | 1040 | 390 | –   | –   | approx. 22 kg |
| SX502-620/05/0R-1xx/xx-xx | 1040 | 530 | –   | –   | approx. 28 kg |
| SX502-620/05/0M-1xx/xx-xx | 1040 | 530 | –   | –   | approx. 28 kg |
| SX502-820/05/0R-1xx/xx-xx | 1060 | 680 | –   | –   | approx. 35 kg |
| SX502-820/05/0M-1xx/xx-xx | 1060 | 680 | –   | –   | approx. 35 kg |
| SX502-240/05/0R-1xx/xx-xx | 1960 | 250 | –   | –   | approx. 27 kg |
| SX502-240/05/0M-1xx/xx-xx | 1960 | 250 | –   | –   | approx. 27 kg |
| SX502-440/05/0R-1xx/xx-xx | 1960 | 390 | –   | –   | approx. 40 kg |
| SX502-440/05/0M-1xx/xx-xx | 1960 | 390 | –   | –   | approx. 40 kg |

The following figure shows unit version SX502-640/05/0x-1xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

LG1, LG2 and LG3 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.

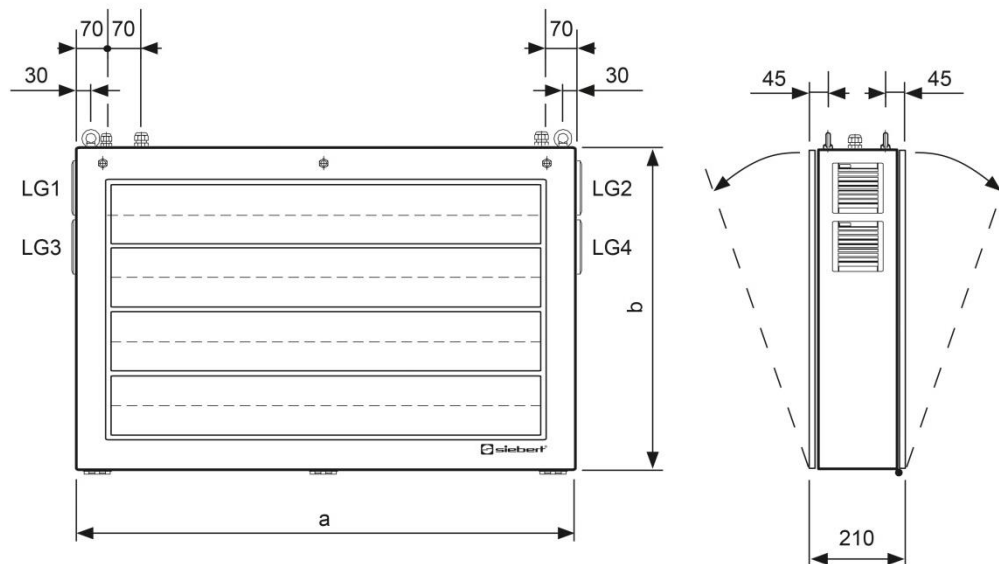


| Unit version              | b   | LG1 | LG2 | LG3 | Weight        |
|---------------------------|-----|-----|-----|-----|---------------|
| SX502-640/05/0R-1xx/xx-xx | 710 | –   | –   | –   | approx. 82 kg |
| SX502-640/05/0M-1xx/xx-xx | 710 | ■   | ■   | ■   | approx. 82 kg |
| SX502-840/05/0R-1xx/xx-xx | 850 | –   | –   | –   | approx. 96 kg |
| SX502-840/05/0M-1xx/xx-xx | 850 | ■   | ■   | ■   | approx. 96 kg |

### Units with character height of 50/100/120 mm and double-sided display

The following figure shows unit version SX502-820/05/0x-2xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

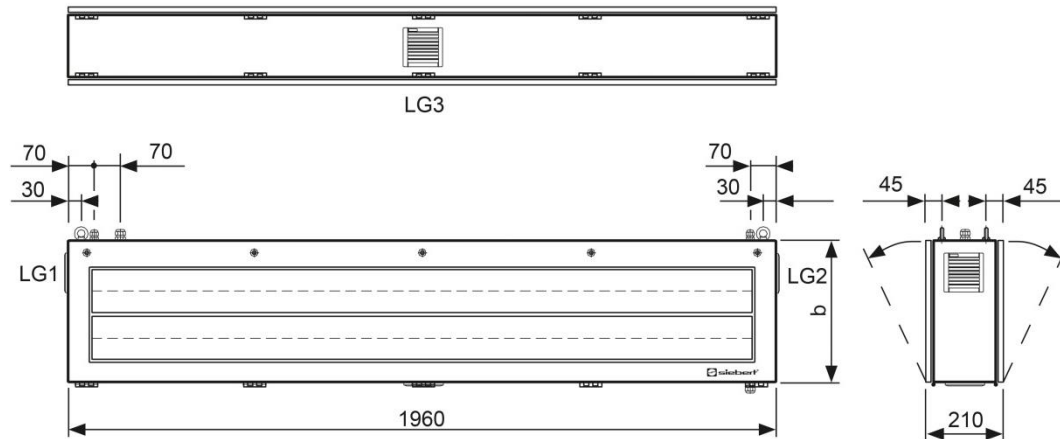
LG1, LG2, LG3 and LG4 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.



| Unit version              | a    | b   | LG1 | LG2 | LG3 | LG4 | Weight        |
|---------------------------|------|-----|-----|-----|-----|-----|---------------|
| SX502-220/05/0R-2xx/xx-xx | 1040 | 250 | –   | –   | –   | –   | approx. 24 kg |
| SX502-220/05/0M-2xx/xx-xx | 1040 | 250 | –   | –   | –   | –   | approx. 24 kg |
| SX502-420/05/0R-2xx/xx-xx | 1040 | 390 | –   | –   | –   | –   | approx. 38 kg |
| SX502-420/05/0M-2xx/xx-xx | 1040 | 390 | –   | –   | –   | –   | approx. 38 kg |
| SX502-620/05/0R-2xx/xx-xx | 1040 | 530 | –   | –   | –   | –   | approx. 47 kg |
| SX502-620/05/0M-2xx/xx-xx | 1040 | 530 | ■   | ■   | –   | –   | approx. 47 kg |
| SX502-820/05/0R-2xx/xx-xx | 1060 | 680 | –   | –   | –   | –   | approx. 65 kg |
| SX502-820/05/0M-2xx/xx-xx | 1060 | 680 | ■   | ■   | ■   | ■   | approx. 65 kg |

The following figure shows unit version SX502-440/05/0x-2xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

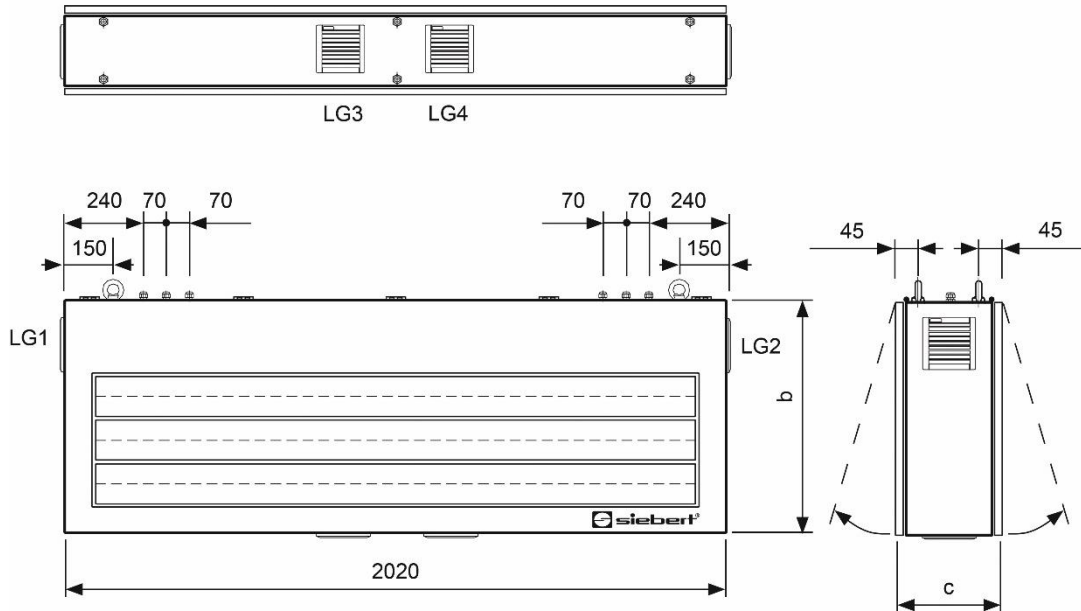
LG1, LG2 and LG3 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.



| Unit version              | b   | LG1 | LG2 | LG3 | Weight        |
|---------------------------|-----|-----|-----|-----|---------------|
| SX502-240/05/0R-2xx/xx-xx | 250 | –   | –   | –   | approx. 45 kg |
| SX502-240/05/0M-2xx/xx-xx | 250 | –   | –   | –   | approx. 45 kg |
| SX502-440/05/0R-2xx/xx-xx | 390 | –   | –   | –   | approx. 66 kg |
| SX502-440/05/0M-2xx/xx-xx | 390 | ■   | ■   | ■   | approx. 66 kg |

The following figure shows unit version SX502-840/05/0x-2xx/xx-xx, representing the other unit versions listed in the following table. All dimensions are in mm.

LG1, LG2, LG3 and LG4 are ventilation grates on units ventilated by other means. The ventilation grates and their arrangement are not pictured to scale. The following table specifies the ventilation grates of the individual unit versions.



| Unit version              | b   | c   | LG1 | LG2 | LG3 | LG4 | Weight         |
|---------------------------|-----|-----|-----|-----|-----|-----|----------------|
| SX502-640/05/0R-2xx/xx-xx | 710 | 270 | –   | –   | –   | –   | approx. 136 kg |
| SX502-640/05/0M-2xx/xx-xx | 710 | 270 | ■   | ■   | ■   | ■   | approx. 136 kg |
| SX502-840/05/0R-2xx/xx-xx | 850 | 300 | ■   | ■   | –   | ■   | approx. 160 kg |
| SX502-840/05/0M-2xx/xx-xx | 850 | 300 | ■   | ■   | ■   | ■   | approx. 160 kg |